

GOOD LUCK ...AND REMEMBER

As with all Table Games, if you are not sure about a bet or the rules of the game, just ask one of our Dealers for assistance.

They will be happy to explain anything about the game that you may not understand or provide you with further information in relation to the rules.

TABLE LIMITS

Table Games have varying minimum and maximum bets. Before you play, please check the sign displaying the betting range at the table.

PLAY RESPONSIBLY AND BE IN TO WIN

SKYCITY prides itself on being a responsible host. As such, we would encourage you to play only at levels you can afford.

If you wish to discuss your Gaming, please talk to a SKYCITY staff member or call the Gambling Helpline on 0800 654 655. Remember - you must be aged 20 years or older to enter the gaming areas of SKYCITY.

HOW TO PLAY SNAKE EYES



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GETTING STARTED

To join the action, simply place your cash on the table and the Dealer will exchange it for gaming chips - then you're ready to go!

After playing, go to the cashier to change any chips back to cash or take them to another table to continue the fun.

WHAT IS THE AIM OF THE GAME?

Snake Eyes is a game played with two dice which are thrown by a Player known as the 'Shooter'.

The aim of the game is to correctly predict the total or combination of the dice before they are rolled.

HOW TO PLAY

Bet on any of the totals or combinations that you think will appear on the dice after they are rolled. The Dealer will invite you to "place your bets" at which time you should place your chips within the desired betting area(s) marked on the table. If you cannot reach a betting area, the Dealer will be happy to assist. The odds payable will be displayed on the layout at the table - an example of which is shown in the diagram below.

You can bet on the total value of both dice, a specific way the total will be rolled and/or as few or as many areas as you like. When all bets have been placed, the Dealer will call "no more bets" and then pass the dice to a Player with a bet on the table to act as the Shooter.

The Shooter will continue to roll the dice until they no longer wish to be the Shooter, roll a 7 or no longer have an active bet on the table.

If you are invited to be the Shooter, both dice must be picked up in one hand and thrown so that they reach the opposite end of the table. After each roll, the Dealer will call the result and then clear any losing bets before paying out any winning bets.

Some bets are Multiroll bets as indicated in red on the layout at the table and in the diagram below. Multiroll bets may remain in play for a number of rolls before they win or lose. At any time between rolls and before the Dealer calls "no more bets" or a total of 7 is rolled, a Multiroll bet may be removed by the Player who placed it or alternatively left in play for the next roll.

BET TYPES

Please note that the odds specified below are provided by way of example. Please refer to the actual odds displayed on the layout at the table.

A: Field Bet: Single Roll bet wins on a total of 2 or 'Snakes Eyes' (pays 3-1) or 3, 4, 9, 10, 11 or 12 (pays 1-1)

B: Big 5, 6 or 8: Multiroll bet wins if a total of 5, 6 or 8 is rolled before a total of 7 is rolled (pays 1-1)

C: Any seven: Single Roll bet wins on a total of 7 (pays 4-1)

D: Hardways: Multiroll bet wins if the dice combination is 2-2, 3-3, 4-4 or 5-5 (a 'Hard 4, 6, 8 or 10') before a total of 4, 6, 8 or 10 is rolled in any other combination (the 'Easy Way') or a total of 7 is rolled (pays 6-1 on a Hard 4 or 10 and 8-1 on a Hard 6 or 8)

E: Hardway Combo: Multiroll bet wins if any dice combination is 2-2, 3-3, 4-4 or 5-5 (a 'Hard 4, 6, 8 or 10') before a total of 4, 6, 8 or 10 is rolled in any other combination (the 'Easy Way') or a total of 7 is rolled (pays 4-1)

F: C & E Combo: Single Roll bet wins on a total of 2, 3, 11 or 12 (pays 4-1)

G: Specific Craps: Single Roll bet wins on a total of 2 or 'Snake Eyes' (pays 32-1), 3 (pays 15-1), 11 (pays 15-1) or 12 (pays 30-1)

